

JOHN BUGBEE ACTING TOWN MANAGER TEL. (508) 358-3620 www.wayland.ma.us

11:55 am

8. Adjourn

## TOWN OF WAYLAND

41 COCHITUATE ROAD
WAYLAND, MASSACHUSETTS 01778

SELECT BOARD

THOMAS J. FAY ADAM G. GUTBEZAHL CHERRY C. KARLSON CAROL B. MARTIN DAVID V. WATKINS

SELECT BOARD
Friday, December 16, 2022
11:00 a.m.
ALL REMOTE
Wayland Town Building, ZOOM
41 Cochituate Road, Wayland, MA

## **Agenda**

Note: Items may not be discussed in the order listed or at the specific time estimated. Times are approximate. All topics may be subject to deliberation and vote

One may watch or may participate remotely with the meeting link that can be found at <a href="https://www.wayland.ma.us/public-body-meeting-information-virtual-inperson-and-hybrid">https://www.wayland.ma.us/public-body-meeting-information-virtual-inperson-and-hybrid</a>.

Pursuant to Chapter 107 of the Acts of 2022, this meeting will be conducted in person and via remote means, in accordance with applicable law. This meeting may be recorded which will be made available to the public on WayCAM as soon after the meeting as is practicable.

When required by law or allowed by the Chair, persons wishing to provide public comment or otherwise participate in the meeting, may do so by in person attendance, or by accessing the meeting remotely, as noted above. We request public comment be limited to two minutes per person.

11:00 am	1.	Call to Order, Review Agenda for Public
11:02 am	2.	Public Comment
11:05 am	3.	105 Plain Road: Review and approve deed/Historic Preservation Restriction Agreement
11:10 am	4.	Minutes: review and approve the minutes of December 5, 2022
11:15 am	5.	Appointments: review and confirm Human Rights, Diversity, Equity and Inclusion Committee Janot Mendler d'Suarez Voting Member, June 30, 2024
11:20 am	6.	Topics not reasonably anticipated by the Chair 48 hours in advance, if any
11:25 am	7.	Executive Session
		I. Pursuant to Massachusetts General Laws 30A, sec. 21(a)(2) to conduct strategy sessions in preparation for negotiations with non-union personnel (Town Manager);